






Year 4 Art and Design Curriculum Progression						
	Autumn 1	Autumn 2	Spring 1	Spring 2 Northwich Art Project	Summer 1	Summer 2
Topic	Ancient Greek Vases 	Grahame Baker-Smith 	Roman inspired mosaic tiles 		Giant Zoolab animal ink Art 	3D Rainforest Textiles 
Artist studied	Ancient Greek Vases	Grahame Baker-Smith	Antoni Gaudi		Georgia O'Keeffe	
Prior knowledge	Use of solid objects to create 3D representation, structure and design.	Portraits of facial features. Use of colour and tone.	What tiles are used for and where they are used. Layering materials to create a collage. Produce own patterns		. Blending colours to create new shades using different media.	Know textiles are made from different materials
Prior skills	Manipulation of clay to create a sculpture. Sculpture Develop confidence working with clay adding greater detail and texture Add colour once clay is dried. Look at sculptures by known artists and natural objects as starting points for own work	Drawing Use sketchbooks to record drawings from observation Experiment using a variety of tools and surfaces (paint, chalk, pastel, pen and ink) Colour Begin to mix and match colours (create palettes to match images) Begin to lighten and darken tones using black and white	Producing own patterns inspired by African art. Manipulating clay. Collage Develop collages, based on a simple drawing, using papers and materials Develop tearing, cutting and layering paper to create different effects Digital Media Explore ideas using digital sources i.e. internet, ipads Record visual information digitally Use a simple graphics package to create images and effects with lines, shapes, colour and texture		Colour Begin to mix and match colours (create palettes to match images) Begin to lighten and darken tones using black and white Begin to experiment with colour to create more abstract colour palettes Begin to experiment with watercolour, exploring intensity of colour to develop shades Begin to explore complementary and opposing colours in creating patterns	Textiles Produce own piece of felt with artist Layer materials to produce a collage
	<p>Creating Ideas Gather and review information, references and resources related to their ideas and intentions. Use a sketchbook for different purposes, including recording observations, planning and shaping ideas.</p> <p>Exploring and Evaluating Ideas Take the time to reflect upon what they like and dislike about their work in order to improve it (for instance they think carefully before explaining to their teacher what they like and what they will do next).</p> <p>Knowledge and Understanding Know about and describe the work of some artists, craftspeople, architects and designers Be able to explain how to use some of the tools and techniques they have chosen to work with.</p>					
Vocabulary	Sculpture, clay, tools, build, coil, design	Sketch, tone, shade, graded pencil, detail, graphite, shadow	Mosaic, collage, tile, tile grout, cement, pincer, decorative, scale		Tones, tints, colour – primary & Secondary, shades, wash, blend, pattern	Stiches, fabric, material, sew, tie-dye, collage, scale, embroidery, wool, thread
Statutory requirements	<ul style="list-style-type: none"> To create sketch books to record their observations and use them to review and revisit ideas To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Learn about great artists, architects and designers in history. 					
Skills covered	Sculpture Introduce mod-roc	Drawing/Mark making	Collage		Colour Working with colour	Textiles

	<p>Create work on a larger scale as a group Use pipe cleaners/wire to create sculptures of human forms</p>	<p>Use sketchbooks to record drawings from observation Experiment with different tones using graded pencils Include increased detail within work Draw using a variety of tools and surfaces (paint, chalk, pastel, pen and ink)</p>	<p>Develop individual and group collages, working on a range of scales</p> <p>Digital Media Explore ideas using digital sources i.e. internet, iPads Record, collect and store visual information digitally</p>		<p>Mix and match colours (create palettes to match images) Lighten and darken tones using black and white Begin to experiment with colour to create more abstract colour palettes (e.g. blues for leaves) Experiment with inks, exploring intensity of colour to develop shades Explore complementary and opposing colours in creating patterns</p>	<p>Research embroidery designs from around the world, create own designs based on these Sew simple stitches using a variety of threads and wool Investigate tie-dying Create a collage using fabric as a base Develop individual and group collages, working on a range of scales Use a range of stimulus for collage work, trying to think of more abstract ways of showing views</p>
<p>Creating Ideas Select and use relevant resources and references to develop their ideas. Use sketchbooks, and drawing, purposefully to improve understanding, inform ideas and plan for an outcome. (for instance, sketchbooks will show several different versions of an idea and how research has led to improvements in their proposed outcome.)</p> <p>Exploring and Evaluating Ideas Regularly reflect upon their own work, and use comparisons with the work of others (pupils and artists) to identify how to improve.</p> <p>Knowledge and Understanding Know about and describe some of the key ideas, techniques and working practices of a variety of artists, craftspeople, architects and designers that they have studied. Know about, and be able to demonstrate, how tools they have chosen to work with, should be used effectively and with safety</p>						
Key performance indicators	<p>I can manipulate wire in to the shape of human form. I can create work on a large scale within a group I can experiment with a wider range of materials</p>	<p>I can use different graded pencils within my sketches</p> <p>I can add shadows to my drawings</p> <p>I can suggest improvements to my own work</p> <p>I can draw a sketch in the style of Grahame Baker-Smith</p>	<p>I can discuss Antoni Gaudi life and artistic contributions</p>		<p>I can experiment with inks creating different shades</p> <p>I can begin to experiment with colour to create more abstract colour palettes</p> <p>I can use the work of artists to replicate ideas or inspire own work</p> <p>I can discuss the work of Georgia O'Keeffe</p>	<p>I can research embroidery designs and create my own design</p> <p>I can sew simple stitches</p> <p>I can investigate tie-dying</p>